Problem List:

2)Guideline

<http://sportprogramming.blogspot.com/2014/07/getting-started-with-sport-of.html>

1)Segment Tree

<http://www.lightoj.com/volume_showproblem.php?problem=1087>

3) Dynamic Programming

<http://codeforces.com/problemset/tags/dp/page/1?order=BY_SOLVED_DESC>

4) Game Theory

https://www.quora.com/Number-Theory/What-important-topics-of-number-theory-should-every-programmer-know

5) very useful things

<https://github.com/pin3da/Programming-contest/tree/master/solved/lightoj/1085%20-%20All%20Possible%20Increasing%20Subsequences>

6) Necessary information/tutorials

<http://lbv-pc.blogspot.com/2012/10/all-possible-increasing-subsequences.html>

7) FFT

<https://rezwanarefin01.github.io/posts/fast-fourier-transform>

8) Structure and comparator function

<https://stackoverflow.com/questions/4892680/sorting-a-vector-of-structs>